

## **Graphics Art/Animation**

**Speaker:** Conan Low

An 18 year veteran of the animation industry, Conan has worked on a wide range of projects from groundbreaking television—beginning with the pioneering computer generated animated series Reboot—to box office movie hits After working on the first four seasons of Futurama and the first season of Genndy Tartakovsky's Star Wars: Clone Wars with Rough Draft Studios, Conan joined the CGI pioneers in Northern California at PDI/Dreamworks. There he worked on over 15 projects, including the many forms of the Shrek and Madagascar properties, both as an artist and an artistic supervisor. For the past six years he has been leading the expansion of the layout department at Dreamworks' Dedicated Unit in Bangalore, India. Most recently Conan served as Visual Consultant: Digital Cinematography for Ilium Animation in Madrid, Spain for a feature animation project in partnership with Paramount Pictures.